

CPL Dota 2 Championship

Tournament Rules

1. Teams are to report 30 minutes before the start of their match time
2. As long as 3/5 of the team is present, the game will commence on time.
3. Teams who have less than 3 members present 15 minutes AFTER their match time will be disqualified, if not the game will commence.
4. Players who are late may join in the game when they arrive.
5. Competitors must be clothed politely and appropriately. No shorts and slippers allowed.
6. The organisers' decisions are final.
7. Teams are required to attend phototaking/prize presentations/interviews upon request of the organiser.
8. Mouse and keyboard will be available for competitors to use.
9. Competitors may bring their own equipment (Mouse, Keyboard, Mousepad, Headset)
10. Registrants are to ensure that they apply for leave (from school/work/national service) beforehand. No refunds will be made if registrants are unable to attend the competition because of personal scheduling issues.

Game Rules

1. Latest Dota 2 patch will be used
2. Game mode is Captain's Mode (CM)
3. Sides: (Radiant/Dire; First ban/second ban) will be announced before the match, decided by a coin toss.
4. Victory condition: The first team to destroy the other team's ancient (main building), or the first team that types GG in All Chat. The team that types GG first concedes the game no matter what.
5. In the event of server downtime whereby all players are disconnected, the game will be re-hosted with the same heroes drafted.
6. A total maximum of 10 minutes of pause time will be allowed for each side, after which the game will resume.
7. Pauses are not allowed in major engagements without a valid reason.
8. If Captain (Drafter) disconnects during drafting, the game will be remade with the same picks and bans until the point of disconnect.

Format

1. **26 June (Friday) & 27 June (Saturday)**
Group stage of 4 teams each group, round robin (16 groups x 4 teams)
 - 1st placing of each group advances to Playoffs on 28 June (Sunday)

- in the case of a tie, the shortest average winning time will be considered.

Time slots available on 26 June (Friday)

- 8pm - 1am
- 1am - 6am (overnight)

Time slots available on 27 June (Saturday)

- 12pm - 5pm
- 5pm - 10pm

2. 28 June (Sunday)

Single Elimination Playoffs, Top 16

- Reporting time for all teams will be at 8.30am
- All matches be bo1s except Finals which will be bo3
- 3rd/4th placing match to be bo1